
Subject: Re: Upp 610-dev2 released
Posted by [guido](#) on Tue, 17 Oct 2006 16:50:58 GMT
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Thanks!

Went into the debugger with it and found the culprit.

In TopWinX11.cpp -> TopWindow::Open() there is a safe-guard missing, when retrieving the frame extents:

```
Vector<int> fe = GetPropertyInts(top->window, XAtom("_NET_FRAME_EXTENTS"));
if (fe != NULL)
{
    windowFrameMargin.left = max(windowFrameMargin.left, fe[0]);
    windowFrameMargin.right = max(windowFrameMargin.right, fe[1]);
    windowFrameMargin.top = max(windowFrameMargin.top, fe[2]);
    windowFrameMargin.bottom = max(windowFrameMargin.bottom, fe[3]);
}
```

My window-manager didn't support this hint. So without the pointer safe-guard, like you see I added above, it'll crash.

I made the window-manager support the hint meanwhile. Still, that's reckless programming style

Guido
