
Subject: reference solved:

Posted by [reign_of_terror](#) on Mon, 21 Feb 2022 07:58:53 GMT

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```
Value v = 3;
  Ref r=v;
  Ref y = r;
  Cout() << &v << "\n";
  Cout()<< &y.Get<Value>()<<" :foo"<<"\n";
  Cout() << y.GetValue();
  Cout() << "\n";
```

Hi all-

If I use the code like this it returns the same memory address for v and y.

Thanks, [reign_of_terror](#)
