
Subject: Re: Gearing up for 2022.1 release...
Posted by [mirek](#) on Sun, 20 Mar 2022 13:42:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

pvictor wrote on Wed, 09 March 2022 10:18pvictor wrote on Mon, 07 March 2022 18:08mirek wrote on Sun, 06 March 2022 20:13
OK, not too much happy about this late new feature, but done... Pls check.

I've checked it on Linux.
It works OK.
Thank you.

Victor

FileSelNative works fine both in Linux and Windows.
However the public interfaces aren't the same:

Windows

Linux

```
void Serialize(Stream& s);  
void New();  
bool IsNew() const;
```

bool Execute(bool open, const char *title = NULL);	bool Execute(bool open, const char *title = NULL);
bool ExecuteOpen(const char *title = NULL);	bool ExecuteOpen(const char *title = NULL);
bool ExecuteSaveAs(const char *title = NULL);	bool ExecuteSaveAs(const char *title = NULL);
bool ExecuteSelectDir(const char *title = NULL);	bool ExecuteSelectDir(const char *title = NULL);
String Get() const;	String Get() const;
void Set(const String& s);	void Set(const String& s);
operator String() const;	operator String() const;
void operator=(const String& s);	void operator=(const String& s);
String operator~() const;	String operator~() const;
void operator<=<=(const String& s);	void operator<=<=(const String& s);
int GetCount() const;	int GetCount() const;
const String& operator[](int i) const;	const String& operator[](int i) const;

```
bool GetReadOnly() const;  
String GetActiveDir() const;
```

FileSelNative& Type(const char *name, const char *ext);	FileSelNative& Type(const char *name, const char *ext);
FileSelNative& AllFileType();	FileSelNative& AllFileType();
FileSelNative& ActiveDir(const String& dir);	FileSelNative& ActiveDir(const String& dir);
FileSelNative& ActiveType(int i);	FileSelNative& ActiveType(int i);

FileSelNative& DefaultExt(const char *ext);

FileSelNative& Multi(bool b = true); FileSelNative& Multi(bool b = true);

FileSelNative& ReadOnlyOption(bool b = true);

FileSelNative& Asking(bool b = true); FileSelNative& Asking(bool b = true);
FileSelNative& NoAsking(); FileSelNative& NoAsking();

FileSelNative& ShowHidden(bool b = true);

Best regards,
Victor

Should be now improved (but 100% is impossible).
