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Subject: Re: Assist++ typedef struct analysis problem

Posted by [Lance](#) on Sun, 27 Mar 2022 01:38:20 GMT

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I can see it happens when you have to use some imported C code (first typedef). So it is a bug worth to be fixed.

second typedef is obviously illegal code.

I also noticed that following are valid C++ code

```
struct C{  
};  
C C;
```

I didn't know that before: I thought by declaring C as a class/struct name in C++, it kind of makes it a para-keyword which forbids it be further used as identifier name.

And the following are also valid

```
struct C{};  
struct D{};  
C D;
```