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Subject: Re: Assist++ typedef struct analysis problem  
Posted by [Xemuth](#) on Sun, 27 Mar 2022 02:20:01 GMT  
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Hello Lance, yes some of my struct here won't compile.

About this bug. I digged Parser code in order to find a simple way to ignore C struct alias but didn't find a correct way to fix it.

However I have a temporary fix :

.\upp\uppsrc\CppBase\Parser.cpp : 1675

```
if(d.name.GetCount() && d.name != d.type) { // We want to prevent struct alias to be  
missinterpreted
```

It's wacky :d

Maybe I will dig it more tomorrow to understand the root cause of it and find a better way to fix it.

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