
Subject: Re: Gearing up for 2022.1 release...
Posted by [Novo](#) on Wed, 06 Apr 2022 17:34:59 GMT
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mirek wrote on Wed, 06 April 2022 06:05
(1) C++ that is required by U++
(2) default C++ setting of build methods

IMHO, it makes sense to ship Upp with different C++-versioned builders.
CLANG14, CLANG17, e.t.c instead of just a CLANG ...
And Upp should be tested against all versions of C++ because old code often doesn't compile with new versions of C++.
I personally use C++17 because my own code doesn't compile with older versions of C++ 8)
