
Subject: Re: Gearing up for 2022.1 release...
Posted by [Novo](#) on Thu, 07 Apr 2022 20:57:53 GMT
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Klugier wrote on Thu, 07 April 2022 06:55

I still think that we should bump c++ version everywhere.

I have a different proposal. :) Upp doesn't really use any of C++14 language features. C++14 added improved constexpr support. Upp doesn't use it. It uses just a couple of C++14-specific stl files (maybe, just one). So, by dropping of this dependency and implementing this functionality in Upp itself it will be possible to lower C++ version requirement to C++11. :)
