Subject: Re: Gearing up for 2022.1 release...
Posted by Tom1 on Fri, 08 Apr 2022 07:43:00 GMT
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Hi Novo,

I like your idea of flexibility here. It is far easier to maintain projects across platforms if the latest uppsrc works nicely (i.e. is compatible) with all the standards from c++11 to c++20 -- or whatever the latest is. Anyway, there are always dependencies that cause all kinds of trouble with their requirements, so keeping uppsrc widely compatible is an excellent choice.

Best regards,

Tom