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Subject: Re: Gearing up for 2022.1 release...  
Posted by [mirek](#) on Fri, 08 Apr 2022 14:50:54 GMT  
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Tom1 wrote on Fri, 08 April 2022 16:15mirek wrote on Fri, 08 April 2022 16:34I am really frustrated with C++20. It breaks backward compatibility huge way, I will probably have to spend weeks to fix my codebase :( What were they thinking?

How about not going to C++20 just yet? Instead, release the stable U++ 2022.1 and only thereafter re-start to look at the C++20 standard issues.

Best regards,

Tom

OK, I have probably exaggerated a bit.. :) Right now I have just one really annoying warning to fix...

That said, breaking overloading rules is not a good idea. Had to add quite some lines to support C++20...

Mirek

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