
Subject: Is there a way to get all character supported in a font with Font?

Posted by [Mountacir](#) on Fri, 15 Apr 2022 19:54:05 GMT

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Hi,

I've been trying to get all code points in a font so i can preview them, but i couldn't do it with the Font Class.

I tried something like this but no luck.

```
char c;
String s;
for(int i = 1; i<1000;i++){
    if(fnt.HasChar(i)){
```

```
        c = i;
        s << c;
```

```
    }else {
        break;
    }
```

```
}
LOG(s);
```

In freetype.h this solutions was given

```
FT_ULong  charcode;
FT_UInt   gindex;
```

```
charcode = FT_Get_First_Char( face, &gindex );
while ( gindex != 0 )
```

```
{
    //... do something with (charcode,gindex) pair ...
```

```
    charcode = FT_Get_Next_Char( face, charcode, &gindex );
}
```

Is it possible to add FT_Get_Next_Char and FT_Get_First_Char to Font class?

Thank you.
