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Subject: U++ Customization

Posted by [Aronimo](#) on Wed, 20 Apr 2022 16:11:24 GMT

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I was trying to build a custom widget for WxWidget to use in wxsmith in CodeBlokcs, but since 3 days ago I had 0 success in it. But then today I found out about UPP, but is it possible to implement custom items into the GUI builder of the TheIDE, like in wxsmith? Another question is, I wanted to get more used to making GUIs, so I would like to build a storage management, very simple, just to get used to building frames and elements, how does UPP would handle such a thing compared to WxWidgets? Also, a reason to switch from wx to ultimate is that as far as i've seen, UPP has a better UI design, against wxwidgets that only uses native GUI (windows 10 UI is reaallyy ugly IHO).

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