Subject: Re: Is there a way to get all character supported in a font with Font?
Posted by Mountacir on Wed, 20 Apr 2022 22:13:46 GMT

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Hi deep,

The solution I used in my code "TypeReader.cpp/h" is from Uppbox (Emoji example), I shamelessly copied it as it is and still learning how it works.

As for the font you attached, I tried it with multiple CharMap viewers on Windows and online, it doesn't seem to go beyond 0xFFFF. But using Photoshop's Glyphs viewer i noticed that it shows Glyphs beyond 0xFFFF, but they don't have a Unicode or a name just a GID (GlyphID?) number. So I think a solution to preview non-Unicode glyphs is needed.
I also tried to loop over 0x10000 to 0x10663, but all characters got replaced.

In the other hand "NotoSansEgyptianHieroglyphs-Regular.ttf" does go beyond 0xFFFF:

File Attachments
1) egy.png, downloaded 467 times