
Subject: Re: namespace agnostic layouts refactored
Posted by [Klugier](#) on Sun, 08 May 2022 13:57:11 GMT
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Hello Mirek,

Basic scenario works correctly (Gui16b), however bugs raised on GitHub are still present. When you switch from default frame to InsetFrame in Layout designer it leads to compilation error. The reason is simple, layout designer just do not prefix InsetFrame() function:

```
ITEM(Upp::EditString, text, SetFrame(InsetFrame()).LeftPosZ(48, 92).TopPosZ(8, 19))  
// Should be...  
ITEM(Upp::EditString, text, SetFrame(Upp::InsetFrame()).LeftPosZ(48, 92).TopPosZ(8, 19))
```

Just cosmetic - could we change "default" -> "Default" for default frames. All frames start from capital letter.

Do you also plan to fix #74? In my opinion for empty class it should have no properties (just empty area) like for empty ctrl entry in usc file.

Klugier
