
Subject: Re: namespace agnostic layouts refactored
Posted by [mirek](#) on Sun, 08 May 2022 22:26:55 GMT
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Klugier wrote on Sun, 08 May 2022 15:57Hello Mirek,

Basic scenario works correctly (Gui16b), however bugs raised on GitHub are still present. When you switch from default frame to InsetFrame in Layout designer it leads to compilation error. The reason is simple, layout designer just do not prefix InsetFrame() function:

```
ITEM(Upp::EditString, text, SetFrame(InsetFrame()).LeftPosZ(48, 92).TopPosZ(8, 19))  
// Should be...  
ITEM(Upp::EditString, text, SetFrame(Upp::InsetFrame()).LeftPosZ(48, 92).TopPosZ(8, 19))
```

Just cosmetic - could we change "default" -> "Default" for default frames. All frames start from capital letter.

Do you have latest ide? Adding namespace to enums (like InsetFrame) is exactly what I did...

Quote:

Do you also plan to fix #74? In my opinion for empty class it should have no properties (just empty area) like for empty ctrl entry in usc file.

Klugier

I am not opposed to that.

Mirek
