
Subject: Getting ready for 2022.2

Posted by [mirek](#) on Thu, 19 May 2022 07:30:15 GMT

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Some important bugfixes happened in recent weeks so I think it would be good idea to do another release before merging gui_sizeof branch.

Core: IsVoid(String) function to avoid confusion with IsVoid(Value)

Core: LoadFile fixed to be work with special files in POSIX /proc/

Core: BiVector, BiArray Create with constructor parameters

CtrlLib: RichTextView WhenLeftClick, ClearSelection

CtrlLib: FileSel::NoExelcons to suppress loading of icons from .exe files in background

ide, CtrlLib: Fixed issues with namespace agnostic layouts

ide: git format-patch patch format support

Image: Support for >2G pixel images (ImageBuffer::GetLength now returns size_t)

Draw: Fixed/optimised FlipImage

plugin/tif: Minimal geotiff support via metadata (see reference/geotiff)

If you have any other issues that you would like to see resolved in this release, please leave me a note here.
