
Subject: Re: Proper SplitterFrame removal++
Posted by [mirek](#) on Tue, 31 May 2022 09:22:24 GMT
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luoganda wrote on Wed, 25 May 2022 21:581st question:

"Do what?"

I am subclassing Ctrl as SCtrl,

and i would like to use it - like it's written - in `Array<SCtrl> sctrl;`

```
sctrl.Add();
```

However you are doing `sctrl.Create<Button>()`. Not sure what you expect THAT to do. In any case, as Button does not have SCtrl as base class, you cannot do that.

Anyway, if your aim is to mix Button and SCtrl in the Array, just use

```
Array<Ctrl> ctrls;
```

```
ctrls.Create<SCtrl>();
```

```
ctrls.Create<Button>();
```
