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Subject: Re: Just to show

Posted by [Sayem](#) on Tue, 31 May 2022 10:40:20 GMT

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After almost 6 hours of using blender and using my phone to draw pixel cause my 3d model is messed up and not as good as I tried to make it, I have made it a bit more shallow textured and smooth. This is definitely not what I wanted to do. It might take 2 months for what I really tried to do :d

This is made completely with my phone, trying to match what I created on Blender which was bearily recognizable. Also not exactly what I made it to be look like.

Also because of some converting issue, some pixels has been corrupted and got into the part where it wasn't supposed to be

### File Attachments

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1) [Blender Upp logo.jpg](#), downloaded 227 times

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