Subject: Re: Just to show

Posted by Sayem on Tue, 31 May 2022 10:40:20 GMT

View Forum Message <> Reply to Message

After almost 6 hours of using blender and using my phone to draw pixel cause my 3d model is messed up and not as good as I tried to make it, I have made it a bit more shallow textured and smooth. This is definitely not what I wanted to do. It might take 2 months for what I really tried to do :d

This is made completely with my phone, trying to match what I created on Blender which was bearly recognizable. Also not exactly what I made it to be look like.

Also because of some converting issue, some pixels has been corrupted and got into the part where it wasn't supposed to be

File Attachments

1) Blender Upp logo.jpg, downloaded 208 times