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Subject: Re: Proper SplitterFrame removal++  
Posted by [luoganda](#) on Tue, 31 May 2022 14:35:45 GMT  
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ahh, it seems i wrote  
a typo there, it must have been the moon .  
sctrls.Create<Button>()); //this produces error(no matching member function for call to 'Add')  
Yes, it should be sctrls.Create<SCtrl>()); or just the usual thing sctrls.Add(); <- that's why that error

Anyway,thanks for reply.

By the way,  
RegExp seems is still a little buggy - not sure why - even with new perlRegExp version,  
for now i propose to encapsulate standards c++ regexp as upp RegExp,  
and encapsulate perlRegExp as RegExp2(if one needs some specific feature of it),  
so when (probably faster) perlRegExp is fixed, it is simply again put in RegExp class.

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