
Subject: Re: Proper SplitterFrame removal++
Posted by [luoganda](#) on Tue, 31 May 2022 14:35:45 GMT
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ahh, it seems i wrote
a typo there, it must have been the moon :) .
`sctrls.Create<Button>();` //this produces error(no matching member function for call to 'Add')
Yes, it should be `sctrls.Create<SCtrl>();` or just the usual thing `sctrls.Add();` <- that's why that error

Anyway,thanks for reply.

By the way,
RegExp seems is still a little buggy - not sure why - even with new `perlRegExp` version,
for now i propose to encapsulate standards c++ regexp as `upp RegExp`,
and encapsulate `perlRegExp` as `RegExp2`(if one needs some specific feature of it),
so when (probably faster) `perlRegExp` is fixed, it is simply again put in `RegExp` class.
