
Subject: Re: How view full build log?

Posted by [neo_in_matrix](#) on Thu, 09 Jun 2022 03:07:37 GMT

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It seems I had a wrong BM configured.

After turning on "Be verbose" I see that TheIDE is invoking "i686-w64-mingw32-c++-windres.exe" which does not exit.

The "Compiler name" filed should be empty because other compilers except the bundled CLANGs do not have strict i686-w64-mingw32-c++ prefix. Thus they do not have i686-w64-mingw32-c++-windres.exe and hence causing the build error.

But the error is still quite misleading because it does not state that it could not find the expected executable. It only reports there were errors and did not even mention where was wrong.

```
----- SQLite ( MAIN GCC DEBUG DEBUG_FULL WIN32 )
cd C:\Build\test\upp\purec\SQLite
sqlite3.rc
i686-w64-mingw32-windres.exe -i "C:\Build\test\upp\purec\SQLite\sqlite3.rc" -o
"C:/Build/test/upp/purec/out/purec/S
  QLite/winlibs32.Debug.Debug_Full.Main.Noblitz\sqlite3.rc$rc.o"
--include-dir="C:\Build\test\upp\purec" --includ
  e-dir="C:\apps\gnu\upp\uppsrc"
--include-dir="C:/Build/test/upp/purec/out/purec/SQLite/winlibs32.Debug.Debug_Fu
  ll.Main.Noblitz" -DflagMAIN -DflagGCC -DflagDEBUG -DflagDEBUG_FULL -DflagWIN32
-D_DEBUG
compiled in (0:00.00)
shell.c
i686-w64-mingw32-c++ -c -I"C:\Build\test\upp\purec" -I"C:\apps\gnu\upp\uppsrc"
-I"C:/Build/test/upp/purec/out/pure
  c/SQLite/winlibs32.Debug.Debug_Full.Main.Noblitz" -DflagMAIN -DflagGCC -DflagDEBUG
-DflagDEBUG_FULL -DflagWIN32
-ggdb -g2 -static -fexceptions -D_DEBUG -O0 -x c "C:\Build\test\upp\purec\SQLite\shell.c" -o
"C:/Build/test
  /upp/purec/out/purec/SQLite/winlibs32.Debug.Debug_Full.Main.Noblitz\shell.c.o"
compiled in (0:00.04)
sqlite3.c
i686-w64-mingw32-c++ -c -I"C:\Build\test\upp\purec" -I"C:\apps\gnu\upp\uppsrc"
-I"C:/Build/test/upp/purec/out/pure
  c/SQLite/winlibs32.Debug.Debug_Full.Main.Noblitz" -DflagMAIN -DflagGCC -DflagDEBUG
-DflagDEBUG_FULL -DflagWIN32
-ggdb -g2 -static -fexceptions -D_DEBUG -O0 -x c "C:\Build\test\upp\purec\SQLite\sqlite3.c"
-o "C:/Build/te
  st/upp/purec/out/purec/SQLite/winlibs32.Debug.Debug_Full.Main.Noblitz\sqlite3.c.o"
compiled in (0:00.00)
C:\apps\gnu\winlibs\mingw32\bin\i686-w64-mingw32-c++.exe -c -I"C:\Build\test\upp\purec"
-I"C:\apps\gnu\upp\uppsrc"
```

```
-I"C:/Build/test/upp/purec/out/purec/SQLite/winlibs32.Debug.Debug_Full.Main.Noblitz"
-DflagMAIN -DflagGCC -Dfl
  agDEBUG -DflagDEBUG_FULL -DflagWIN32 -ggdb -g2 -static -fexceptions -D_DEBUG -O0
-x c "C:\Build\test\upp\pure
  c\SQLite\shell.c" -o
"C:/Build/test/upp/purec/out/purec/SQLite/winlibs32.Debug.Debug_Full.Main.Noblitz\shell.c
.o"
C:\apps\gnu\winlibs\mingw32\bin\i686-w64-mingw32-c++.exe -c -I"C:\Build\test\upp\purec"
-I"C:\apps\gnu\upp\uppsrc"
  -I"C:/Build/test/upp/purec/out/purec/SQLite/winlibs32.Debug.Debug_Full.Main.Noblitz"
-DflagMAIN -DflagGCC -Dfl
  agDEBUG -DflagDEBUG_FULL -DflagWIN32 -ggdb -g2 -static -fexceptions -D_DEBUG -O0
-x c "C:\Build\test\upp\pure
  c\SQLite\sqlite3.c" -o
"C:/Build/test/upp/purec/out/purec/SQLite/winlibs32.Debug.Debug_Full.Main.Noblitz\sqlit
e3.c.o"
SQLite: 2 file(s) built in (0:06.95), 3477 msec / file
```

There were errors. (0:06.96)
