Subject: Re: GLDraw,GLCtrl would be nice to work properly
Posted by luoganda on Mon, 20 Jun 2022 12:29:32 GMT
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I think that at least Serial and Sound(wrapped PortAudio soundsystem+plugin/wav)
should go into plugin or core packages, since they are fundamentals.
Serial code won't change in the future, and probably neither PortAudio,
so maintaining code is not an issue, copy/paste packages to core would be fine.

Of course, i have made copies of bazaar archive, just in case you'll be stubborn .
Personally, i prefer main upp-download to be as small as possible, without bazaar and git,
but bazaar and/or github as an option. Upphub may be a plus for some situations
and of course - it could be a handy option and probably "flaten out" newVers diferences
between bazaar and upp bugs.
If one is eager for upphub thing, then one could probably create converter
from bazaar to upphub, and mark/review packages as fullyFuncional or unmaintained, etc.
If this is started: from my experience - Serial and Sound are fully functional.
SoundExample code is also there and functional albeit for blocking mode. Streamed mode
is from my experience fully functional also.

The same goes for FontSel that was proposed soooo many times but not integrated into
core(uppsrc/CtrlLib),
all is there only this is lacking for dialogs(colorchooser,FileSel,etc) to be complete.
FontSel code was written by someone else - but i think i changed it a bit some time ago,
anyhow - it's attached(if integrated - only check/correct FontSel.h and FSel.cpp header paths -
2linesOfCode).

What about GLDraw and GLCtrl - core of this topic?
This are also fundamentals..
It's a simple correction for one that knowns how underlying code should work.

File Attachments

1) FontSel.7z, downloaded 334 times