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Subject: Building the Windows Release

Posted by [andrew](#) on Mon, 20 Jun 2022 22:54:58 GMT

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I didn't see any build scripts in the U++ source that help put together the Windows release? I am trying a full Windows build to be able to produce the complete IDE and toolchain. I could probably make some scripts to pull from llvm and mingw. But, I was wondering if the process can be shared? I am setting up workspaces/development environments and would like to attempt from scratch if possible.

Any suggestions?

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