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Subject: Re: GLDraw, GLCtrl would be nice to work properly

Posted by [mirek](#) on Sun, 03 Jul 2022 18:55:20 GMT

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luoganda wrote on Mon, 20 June 2022 14:29

What about GLDraw and GLCtrl - core of this topic?

Tested (with RX580), works. Unfortunately this can be GPU/GPU driver related; I will try again once I have got Nvidia sometimes this or next month.

Meanwhile, why do not you try to investigate? Have tried to e.g. get backtrace for starters?

Mirek

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