Subject: Re: theide with libclang, first milestone finished Posted by mirek on Mon, 11 Jul 2022 20:27:10 GMT

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Klugier wrote on Mon, 11 July 2022 21:57Hello Mirek,

libclang-14 requierments explains a lot.

OK, some good news. I have finally figured it out and it now works fine with libclang 10 as well:) (commit 046f816b5a12aae4813cf4a7a83e4b6f11c13ca9)

The problem was actually in those headers, sort of as expected. In windows, I need to add compiler options for header paths even for standard headers. I left that feature in linux as well and it turns out that this is the primary cause of the problem. I guess the real issue is there is too many header paths or maybe duplicating standard paths is confusing clang. All in all, it seems to work great in linux now.

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ΙVΙ			