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Subject: Re: theide with libclang, first milestone finished

Posted by [mirek](#) on Mon, 11 Jul 2022 20:27:10 GMT

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Klugier wrote on Mon, 11 July 2022 21:57>Hello Mirek,

libclang-14 requierments explains a lot.

OK, some good news. I have finally figured it out and it now works fine with libclang 10 as well (commit 046f816b5a12aae4813cf4a7a83e4b6f11c13ca9)

The problem was actually in those headers, sort of as expected. In windows, I need to add compiler options for header paths even for standard headers. I left that feature in linux as well and it turns out that this is the primary cause of the problem. I guess the real issue is there is too many header paths or maybe duplicating standard paths is confusing clang. All in all, it seems to work great in linux now.

Mirek

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