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Subject: Re: String EncodeHtml  
Posted by [Klugier](#) on Tue, 09 Aug 2022 18:52:07 GMT  
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Hello BetoValle,

I will do not tell you how to use this function, but I agree that it should be simple. Optimally any public API function/method should posses up to three parameters. Thanks to that it will be easy to use and users will do not complain about difficulties. I think in this case this function could be refator to HtmlEncoder class with parameters provided as separate method. So, it can look like this:

// Basic example:

```
auto results = HtmlEncoder(rtfContent).Encode();
```

// With parameters:

```
auto results = HtmlEncoder(rtfContent).Css({}).Encode();
```

Thanks for feedback, I know that there are some places in U++ framework when API is not user friendly and it should be reworked. I hope somebody will answer to your question how to use this over complicated function!

Klugier

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