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Subject: Re: Widget events - any other than WhenAction ?

Posted by [peterh](#) on Fri, 02 Sep 2022 08:21:15 GMT

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Oblivion wrote on Sat, 16 November 2019 23:16

3) MyEditDouble is "not" in the layout editor, because it doesn't have a .usc (visual representation) file at the moment. However, if you right click on the layout editor area, you'll see a menu item called "User Class" in the context menu. IF you select that item it will add a blank box, and let you set the class type (MyEditDouble) and its instance name on the left pane. :)

I found this, more by accident and trial and error and studying the sources:

An \*.usc file can inherit from CtrlLib.usc.

If you add an \*.usc file, eg. CtrlLib.usc to your project eg.

```
ctrl MyEditDouble {  
    >EditDouble;  
}
```

Then the derived control can be seen and edited in the layout editor, it inherits the usc file from its parent.

I find this very useful, it should be in the tutorial or/and documentation.

This makes it much easier for newbies.