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Subject: Re: no variables in debug mode  
Posted by [peterh](#) on Fri, 02 Sep 2022 21:05:59 GMT  
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Sounds unusual.  
Current stable build is Build 16270, try this.  
I had recently unusual effects, Reasons where this:

- 1)  
I unpacked the update into my existing c:\upp directoy tree without previously deleting the contents. This caused problems.
- 2)  
Upp autodetected compilers that where on a backup drive, but these where not installed in the OS.  
(This was a drive that previously was C: in my old computer and I installed it as backup and to get the data as a second drive into my new computer)  
This seemed to work, but caused problems later. If this is the case donot use these compilers.

Install the current stable or later build into a fresh and empty directory structure.  
Do not use compilers where you are not sure if they are properly installed.  
If possible use the supplied CLang compiler.

I have used the stable build and currently use a nightly build and have not seen problems since I use this method.  
If you use external compilers make sure they are properly installed, possibly re-install them.

I have Visual Studio 2022 installed and this compiler seems to work. However I do not use it.  
If you cannot use the CLang compiler then at least try it and compare if there are the same problems.

If the problems persists, probably more information about the installation and compiler is needed.  
I am not a regular userr here, I use Upp only occasionally, but this often, for learning purposes and have not seen such problems.