
Subject: Re: controlling the startup of a program
Posted by [BetoValle](#) on Sat, 17 Sep 2022 11:35:09 GMT
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Hi,
solution to my problem! (in good IDE this option is traditional!)
In theide, in the main menu, in the option
Debug, run Options and in the Program arguments field, enter a content (as an example:
load_by_ide) that will start the control I need. So if you run that program, outside theide, this
argument will not be displayed!

```
String s;
const Vector<String>& arguments = CommandLine();
for (int i = 0; i < arguments.GetCount(); i++)
{
    s << arguments[i];
}
//.....
Cout() << "argumentos: " << s << EOL;
//.....
```

Thanks ThelDE!
