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Subject: Re: theide with libclang  
Posted by [jjacksonRIAB](#) on Tue, 20 Sep 2022 19:32:31 GMT  
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OK so with address sanitizer and USEMALLOC enabled, I'm getting a bunch of reported heap overflows all on memcmp.

lib/clang Signature.cpp line 171, for example:

```
if(memcmp(s, "{", 4) == 0)
```

what happens if s is shorter than the sequence it's being compared against? Does it overrun?

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