
Subject: Re: Multiwindows

Posted by [Klugier](#) on Thu, 06 Oct 2022 20:36:07 GMT

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Hello Mesimo,

I do not have too much experience with multiple window, but I find this example (Gui06) you might find it useful:

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

struct MyAppWindow : TopWindow {
    void Close() override {
        delete this;
    }

    void LeftDown(Point pos, dword flags) override {
        (new MyAppWindow)->OpenMain();
    }

    void Paint(Draw& w) override {
        w.DrawRect(GetSize(), SWhite());
        w.DrawText(0, 0, "Click the view area to open next window!", Arial(20));
    }

    MyAppWindow() {
        Title("My multiwindowed application").Zoomable().Sizeable();
    }
};

GUI_APP_MAIN
{
    (new MyAppWindow)->OpenMain();
    Ctrl::EventLoop();
}
```

Despite that I do not remember about any other way of doing multiple window. Also, could you send the example how to do it in QT? It will be useful. Thanks!

Klugier
