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Subject: Single Pixel Wide Straight Lines

Posted by [devilsclaw](#) on Fri, 14 Oct 2022 14:15:04 GMT

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So if I use Draw directly from the Paint function parameter I can draw Straight lines that are a single pixel wide.

If I use PaintingPainter, ImageBuffer BufferPainter combo, or DrawPainter Nearly all lines that are supposed to be single pixel wide are two pixels with fading effects applied to them. this is with `MODE_ANTI_ALIAS`, `MODE_NOAA`, `MODE_SUBPIXEL` as well. The reason why I say nearly all is because in some cases when I do a grid some lines are actually single lines but most are not.

The reason I can;t just use Draw is because I need the ability to draw in the same place twice and have them show both sort of mixed together.

Is there a way to draw single pixel wide straight lines or is there a way to paint pixels in an array or buffer or something so I can do that my self.