
Subject: Re: Single Pixel Wide Straight Lines
Posted by [devilsclaw](#) on Fri, 14 Oct 2022 18:05:10 GMT
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I am using DrawLine which only allows integers to draw so how can it be half a pixel at that point ?.

I can try using Move + Line again and shift pixels.

The throughput is using Move + Line which would explain the half pixel thing there but none of the others are.
