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Subject: Re: Way to decode websocket frames?  
Posted by [omari](#) on Thu, 20 Oct 2022 17:11:11 GMT  
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Hi,

by default, in the Upp implementation, we accept frame compression when the server can do it.  
the frame then is zip compressed, but without header.

as a quik solution, you can disable compression :

in the file: upp\uppsrc\Core\WebSocket.cpp, comment out ( or remove) the line (27)

```
// "Sec-WebSocket-Extensions: permessage-deflate\r\n"
```

regards,  
Abdelghani OMARI.

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