

---

Subject: How to use QLineEdit's default "Key" handler? no subclass

Posted by [wakhshti](#) on Wed, 02 Nov 2022 09:17:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

how to use QLineEdit, EditString, EditField default Key(press) handler?  
there's many examples on how to use "Key(dword key, int count)" with subclass.  
but how to use default Key press without subclassing?

(.h file)

```
class MainWindow : public QWidget {
public:
    MainWindow();
    QLineEdit txtSearch;
private:
};
```

(.cpp file)

```
#include "MainWindow.h"
```

```
MainWindow::MainWindow()
{
    CtrlLayout(*this, "MainWindow");

    // txtSearch Key(dword key, int count) handler :
    txtSearch.Key = ??
}
```