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Subject: A couple of noob questions

Posted by [Crazycarppy](#) on Mon, 14 Nov 2022 05:15:34 GMT

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I am new to U++ and fairly new to c++.

I have read much of the documentation and examples provided on the website, and even understood some of it.

In my first attempt at making an app I found that I can't seem to figure out a couple of things.

1 How do I add items to a droplist after its been added to a layout in the designer? With the rest of the windows working it is Grey and mousing over it does nothing. I have looked at the examples I could find that use a droplist but couldn't discern a clear answer.

2.my app starts on one layout and I want it to change depending on user input(button presses). I can get it to open a new window with the new layout, but I can't get the old one to close. I assume there is a way to do this? Alternatively is there a way to redraw the window using a new layout without opening a new window?

Thank you for any and all help in advance.

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