
Subject: Re: about unicode supporting

Posted by [mirek](#) on Sat, 03 Dec 2022 14:44:20 GMT

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Satervalley wrote on Thu, 01 December 2022 15:38I'm working on a app with upp under windows,as I want an "unicode built"(use -DUNICODE with clang or /D UNICODE with vc), but both have compiling error(upp core or ctrlcore packages), says that calling some wchar version function(xxxW()) with parameter of char *. I try UWord example, same error messages. how can I create an "unicode built" of my app?

Technical/Win32 explanation: U++ is built without /D UNICODE, but when communicating with Win32, it is using "W" variants of functions.
