Subject: Re: Single Pixel Wide Straight Lines Posted by devilsclaw on Sat, 17 Dec 2022 15:19:06 GMT

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Actually that would not work as you think since the problem is that that lines are drawn from there radial center and if you just shift everything by .5 then the even number lines will be messed up like the current odd line are. sure if the line is old then shift by 0.5 might be easier.