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Subject: Re: New Assist features

Posted by [coolman](#) on Sat, 17 Dec 2022 15:31:27 GMT

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coolman wrote on Tue, 15 November 2022 18:00mirek wrote on Tue, 15 November 2022 17:19coolman wrote on Tue, 15 November 2022 16:53Hi,

I tried new U++ assist and I found a problem with external headers. When Alt+J is executed on a function from an external header, the header is opened for the first time correctly. But then Alt+J doesn't work on this function or other functions from this external header file anymore.

BR, Radek

Well, I am doing that all the time with libclang.h (I mean, during development of theide, I am often jumping into libclang.h, which is from this point of view 'external header').

So maybe can you be more specific?

Also, when I read "first time" - to me often happens that I edit the file, which introduces some compile errors, which is causing alt-j not working any more. Probably not your situation, but worth mentioning.

OK,

E.g. at this code: Alt+J on X509\_time\_adj() open the x509.h header file at function in this header file. I switched back to the source, moved to the function X509\_time\_adj() (at different position using mouse) and Alt+J did not work. When I moved out of the U++ window and back in, Alt+J worked again until I did the previous steps.

```
ASN1_TIME *ans1Time = X509_time_adj(X509_getm_notBefore(crt.Get()), static_cast<long>(0), &time);
```

Edit:

I found that the symbols in the external file disappear after a while and then Alt+J doesn't work. And OK in the upper left corner is still visible.

Hi, problem with Alt+J is fixed by commit 588529a7524b3d7e432438d53995edd8d2c783ff

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