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Subject: Re: 2022(?).2 beta

Posted by [mirek](#) on Mon, 19 Dec 2022 19:22:52 GMT

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Lance wrote on Mon, 19 December 2022 19:10 And some of the viable options if multi-c++-version support is a necessity (as proposed by Klugier and me):

1. [=] to [&] when necessary. Make local copies of variables that are originally captured by value with undesired modification, and refer only to the copy in the lambda body. A fictitious example:

[&] does not help and the problem is not local copies.

This does not work:

```
struct MyApp : TopWindow {
    Button b;

    MyApp() {
        int j = 12;
        b << [&] { PromptOK(AsString(j)); };
    }
};
```