Subject: Re: different compiler produces different look?
Posted by forlano on Wed, 25 Oct 2006 13:42:20 GMT

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luzr wrote on Wed, 25 October 2006 15:07
Definitely, this is the problem. Actually, this is rather a problem in C++ build process (non-U++ related). You simply cannot have to different classes with the same name. Surprisingly, there is some problem detecting this situation in linker (I am not quite sure why, Tom know that .

Moral of the story: Class name clash is problem.

Mirek

OK. Simply renaming one class fixed the problem. I believed that the name "FontDisplay" was same special U++ reserved name to do this special task ...

Thanks a lot.
Luigi