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Subject: Re: Compilation on Mac

Posted by [fudadmin](#) on Tue, 03 Jan 2023 04:59:20 GMT

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If someone wants to try arm version 2022.3 with my fixes you might download it from here  
<https://github.com/arilect/ultimatepp/releases>

Next step would be to tweak the ide to load libclang.dylib from  
/Applications/Xcode.app/Contents/Developer/Toolchains/XcodeDefault.xctoolchain/usr/lib

in ide/clang package... or do we have other options to install libclang on macos?

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