Subject: Re: Which is the biggest drawback of U++ "unpopuliarity"? Posted by mirek on Wed, 25 Oct 2006 23:07:58 GMT

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The example I'm working on now is a simple "dialog-based" U++ application with splash screen, menu, shortcut keys, toolbar, status bar, about dialog, user-created dialog, auto-save config and Topic++ help for the program, etc. This version aims to show how the simple program features are implemented in U++. I want to keep this project simple but close to real world applications.

It would be nice to make it an article too, similiar to that one of Matt Ezell on Codeproject (good for U++ PR). It would be excellent to get all main C++ related sites "populated" with some U++ articles....

Mirek