
Subject: Re: 2022.3rc5

Posted by [mirek](#) on Fri, 10 Feb 2023 22:44:42 GMT

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Oblivion wrote on Fri, 10 February 2023 21:45Quote:Tried something like putting something like this at the start of the IDE GUI_APP_MAIN?

```
GUI_APP_MAIN {  
#ifdef PLATFORM_POSIX  
SetEnv("LC_TYPE", "en_US.UTF8")  
#endif
```

I've already tried this, but it doesn't work. Also, after thinking about it, I am not sure this is a good idea. LC_CTYPE variable should be set by OS user, not by TheIDE. (Unless there is a clang specific config option to set). In the meantime I'll use the desktop file to set it for TheIDE...

Best regards,
Oblivion

U++ does not care about LC_TYPE, so does not TheIDE. If anything, TheIDE needs it en_us utf8...

Global constructor then (INITBLOCK) then?

Mirek
