
Subject: Fat binaries: good news and bad news

Posted by [mirek](#) on Thu, 30 Mar 2023 09:41:16 GMT

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- building fat binaries is really trivial, no changes to theide required - you just add "-arch arm64 -arch x86_64" to common and link build method options, so perhaps nothing else than another predefined build method is required ("CLANG FAT")
 - unfortunately homebrew installs just native openssl (arm64 on M2 mac), so we have a problem there (as we require openssl to build theide)
 - I am also struggling with deployment target - what I build on Ventura refuses to run on Monterey no matter what I do (-mmacosx-version-min=10.13 should do the trick, but apparently it does not).
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