
Subject: Re: Install problem - Linux Mint

Posted by [EspressoMan](#) on Sun, 09 Apr 2023 11:19:53 GMT

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@Slade Thank you for your response.

I inserted the directory paths into their appropriate keys. Subsequently, "install" succeeded.

I then loaded "ide" package into thelde and attempted to do the same. I presume that you meant "Setup" -> "Build Methods" as the place to enter the search paths? If that is incorrect, I apologise. I'm totally unfamiliar with U++.

However, I noticed that under the GCC build method, the include and library paths were already setup, presumably by being copied from the recently amended environment vars.

But what struck me as odd is that while the CLANG build method has clang++ as the compiler, the GCC build method has no entry for the compiler - ummm???

Now I'm not sure if U++ under POSIX systems is using gcc, g++ or clang++. Or perhaps its using more than one, depending on what it's compiling?

The ide package is failing to build on my system as is. I attach a screenshot in the hope that some kind reader can shed some light on the problem.

File Attachments

1) [Screenshot from 2023-04-09 20-17-39.png](#), downloaded 459 times
