Subject: Re: StrInt returning value Posted by mirek on Wed, 03 May 2023 13:21:04 GMT View Forum Message <> Reply to Message

forlano wrote on Wed, 03 May 2023 08:06Hello,

it seems that StrInt() return an integer but it can return even a Null in case the conversion cannot be done.

I would like that StrInt() can return 0 as default instead of Null.

Do we have an alternative version of StrInt() that return 0 as default?

Well, we already had Atof, so I guess it is logical to have Atoi and Atoi64.

https://github.com/ultimatepp/ultimatepp/commit/0cea273540d8 f19c65bc6994cb5f40ccafbf1bab

Mirek

Page 1 of 1 ---- Generated from U++ Forum