Subject: Re: Font and Image rendering slow
Posted by devilsclaw on Fri, 14 Jul 2023 15:47:09 GMT
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Well the new demo does not work correctly in Windows. It looks fine in linux but not windows. It look like the ImageBuffer which is used for drawing the lines and is 100% transparent every where except the lines and the summary icon is drawing as black. also the randint which is in experimental random does not exist in the windows version it seems.