Subject: Re: U++ 2023.1 "pre-alpha" Posted by jjacksonRIAB on Sat, 02 Sep 2023 22:54:47 GMT View Forum Message <> Reply to Message

Klugier wrote on Sat, 02 September 2023 21:20Hello jjacksonRIAB,

jjacksonRIAB wrote on Thu, 31 August 2023 20:22Very well done Mirek.

My personal wishlist right now is only to fix the bug that causes TheIDE to occasionally erase the entire undo history and go back to the top of an edited document when building a program. It sometimes happens 10-15 times during a session now. It's making me want to use a separate editor since I can't confidently test new changes to a program without worrying that they'll become permanent because a bug kills the undo buffer.

The occasional undo history overwrites was fixed by this commit. It fixes the issue when you open licenses and statistics dialog. This will be the part of the next release. If you can provide reproduction scenario we will be grateful. You can also look for "ClearClipboard()" and "AppendClipboard()" usage within U++ code base and especially TheIDE (ide packages) and tell us if you are using one of options that are calling this function.

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Mirek good work on the next release. It should be 2023.2 not 2023.1.

Klugier

Klugier,

I think we're talking about two different issues. I noticed that the stats dialog was fixed so it doesn't overwrite the copy/paste buffer without pressing the button now, thanks for doing that.

