
Subject: Re: Navigator window - gone?

Posted by [luoganda](#) on Tue, 05 Sep 2023 12:17:02 GMT

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Quote:Uhm, OK, I am not sure what that dialog allows compared to navigator pane, but I will do as commanded... (you are second person asking about it...)

Probably all have not seen it yet :). Ok, thanks.

Quote>Note that a) you do not really need to use `L""` for anything b) you have all tools available to do so. You have `char16` and `String x = L""`; works too. Even if in reality, we do not need `L""` for anything (UTF-8 is king).

Yes, true(utf8 is king).

But i had an older win32 code that i use and was dependant on `wchar` and that `L""` being word(although i think this can be altered with different compilers).

With that i mostly mean older code using `WString`(which had `wchar` 2bytes and it's `wchar *ptr`) and `newerVer`(which `wchar` is 4bytes-int).

This is just an hint(could be an option but not on priority list) - since all older code used 2bytes as `wchar` and never(especially it seems on linux) - 4bytes.

Indexing(written for both: included clang and msvc17) not working correctly(win7x64):

(i have msvc17-build-tools version: but that doesn't make a difference except mine seems is a little newerVer - check `opts2.jpg` AttachedImg)

i tried without that include path - but no luck(same with default included clang).

I have tried all three new setting togling in different ways and no go(neither clang nor msvc17).

And - only if 1st option is checked(...clang indexer...) dialog appears - although nothing happens after that.

Note: this was written for and tested with v16963.

File Attachments

1) [opts2.jpg](#), downloaded 120 times
