Subject: Re: U++ 2023.1 "pre-alpha"

Posted by jjacksonRIAB on Wed, 06 Sep 2023 13:11:06 GMT

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mirek wrote on Wed, 06 September 2023 14:16

Is this a new problem with current master or was it doing that in say 2022 versions too? (There is a new logic intended to add unco records when files changes outside of theide which could be related, but it is just in master, since ~ 6/2023).

Well that's why I'm a bit confused. I brought it up in 2022 https://www.ultimatepp.org/forums/index.php?t=msg&goto=5 8303&#msg\_58303 and you said you have the same problem :lol:

It's never been solved and it's gotten more frequent since the IDE started using a more resources to accommodate the new autocomplete.

## Quote:

Do you edit files after starting the build?

Nope, it typically happens right after the build is finished. I can just leave it there doing nothing and right after build has completed I experience an immediate loss of changes - and the changes weren't built into the program, if one was built at all. It usually fails to build because I'm making a fixing change which gets lost.

## Quote:

To what point files revert?

That one is harder to quantify because I don't know when the last autosave occurred or how deep the undo buffer has gotten. I noticed theide is set up to reload on losing focus so I'd have to count things like that to know when it stopped tracking.

So all I'm left with is mainly frustrating symptoms and guesses.