Subject: [Fixed] TheIde continuously using CPU
Posted by jjacksonRIAB on Wed, 13 Sep 2023 13:39:37 GMT
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When I run TheIDE it will never stop using CPU while it's running - using about 2-3%. It did this even when I ran an empty project with no files at all and libclang disabled. By comparison a video player that is actively playing a video uses about 1.5% of CPU on my system. Any idea what it's doing? I run strace and see thousands and thousands of polling calls (resource unavailable).